

Index

Numerics

- 24Pa pulldown, 315
- 3:2 pulldown, 237, 315
- 3D Layer switch, 192, 193
- 3D Layers, Photoshop, 214–15
- 3D space.
 - acceleration (OpenGL), 210–11
 - axis arrows, 193–95
 - continuous rasterization in, 193
 - enabling layers in, 192, 193
 - Guided Tour, DVD (Lesson 8)
 - intersecting layers in, 195
 - layer order in, 194
 - lights in, 206–9
 - motion paths, 198–99
 - moving cameras in, 200–203
 - moving layers in, 194
 - multiplaning and, 196–97
 - perspective, 192, 196–97, 200, 203, 205
 - in Photoshop, 214–15
 - precomps in, 297
 - rotation and orientation, 129–30, 194–95
 - scale and, 193
 - still images in, 216–18
 - text animation, 128–31
 - thickness of layers in, 195
- 3D Views
 - Active Camera, 196, 199
 - Custom, 196
 - menu, 5, 196
 - multiple, 199
 - orthographic views, 196–97
 - shortcuts, 196
 - switching between, 196

A

- action safe area, 125, 298
- Active Camera, 196, 199
- Adaptive Resolution, 211
- Add blend mode, 72–73
- Add mask mode, 100
- Add Vertex tool, 96
- Adjust Exposure, 5
- adjustment layers
 - animating, 87
 - applying effects to, 84–85, 113
 - Blending Modes, 85
 - creating, 84
 - filmic glow technique, 85
 - icon, 84
 - scaling, 84, 87
- Adobe Bridge. *See* Bridge
- Adobe Flash. *See* Flash
- Adobe Illustrator. *See* Illustrator
- Adobe Photoshop. *See* Photoshop
- After Effects Support Center, 1
- Align, 29
- alpha channels
 - defined, 15, 18
 - masks and, 104
 - mattes and, 104
 - premultiplied, 18
 - rendering with, 134–35
 - stencils and, 104
 - straight, 18
 - transparency, 33
 - viewing, 33, 134–35
- alpha mattes. *See* track mattes
- Always Preview This View, 5, 7
- ambient lights, 207

Guided Tours

The following is a summary of the QuickTime tutorial movies included on this book's DVD:

<i>Pre-Roll</i>	<i>Lesson 8</i>
User Interface.mov	Axis Arrows.mov
	Camera Tools.mov
<i>Lesson 3</i>	
Effects & Presets.mov	<i>Lesson 9</i>
	Tracker Controls.mov
<i>Lesson 5</i>	
Text Basics.mov	<i>Lesson 11</i>
Text Animators.mov	Shape Layers.mov
<i>Lesson 7</i>	<i>Appendix</i>
Expression Basics.mov	Render Queue.mov

- anchor points
 - animation, 26, 40–41
 - defined, 38
 - Edit Value dialog, 294
 - motion control, 40–41
 - moving, 38–39
 - offset, 130–31
 - Per-Character 3D, 130–31
 - precomps and, 159
 - rotating around, 130–31
 - shortcut, 21
 - in text animation, 123
- Anchor Point tool. *See* Pan Behind tool
- Angle Control effect, 179
- Angle of View, 200, 202, 217
- animation. *See also* Animation
 - Presets; keyframes; Text Animators
 - 3D, 198–99
 - anchor point, 26, 40–41
 - character, 143, 254–57
 - effect point, 75–76
 - Hold keyframes, 58
 - motion control, 40–41
 - multiple layers, 28–29
 - null objects, 304–5
 - opacity, 26–27
 - overshooting, 61
 - position, 21–22
 - Puppet tools, 254–57
 - reverse-engineering, 61
 - rotation, 26–27
- animation (*continued*)
 - scale, 26–27
 - “slam down” style, 58–59
 - strokes, 247, 253, 278
 - syncing, to audio, 136–37, 181
 - text, 114–15, 117, 128–31, 300–301
 - track mattes, 109
 - web, 312–13
- Animation Presets
 - 3D text, 131
 - Adobe-supplied, 80–81, 138
 - applying, 79–81, 138, 301
 - Behaviors, 80–81
 - Brainstorm and, 258
 - creating, 77–78
 - editing, 139
 - expressions in, 174, 178
 - Guided Tour, DVD (Lesson 3)
 - organizing, 79–80
 - saving, 78–79, 140
 - searching for, 79, 138
 - for Shape layers, 268
 - text, 131, 138–40, 301
 - visibility of, 80
- Animation Stopwatch, 6
- Animator. *See* Text Animators
- antialiasing, 64
- application window, 2
- aspect ratio
 - pixel, 86, 171, 237
 - scaling layer, 20
- attach point, 222, 232

- audio
 - adding, to comps, 136
 - basics of, 136
 - bit depth, 136
 - importing, 136
 - previewing, 136, 291
 - sample rate, 136
 - syncing to, 136–37, 181
 - turning on/off, 136
 - volume controls, 8, 136
 - waveforms, 137
 - Audio panel, 8, 136
 - Audio Spectrum effect, 103
 - Audio Waveform effect, 103
 - Auto Bezier keyframe, 25, 46, 56
 - Auto Color effect, 30–31
 - Auto-Orientation, 54, 204–5
 - Auto Save, 16
 - A/V Features column, 6
 - axis arrows in 3D, 193–95
-
- B**
-
- backgrounds
 - colors, 20, 33
 - textures for, 249
 - when using stencils, 111–12
 - baseline shift, 115
 - Behavior presets, 80–81
 - Bevel Alpha effect, 31
 - Bevel and Emboss style, 83, 267
 - Bezier handles, 24, 25, 37, 50
 - Bezier masking, 96–97
 - Bezier Warp effect, 233
 - bit depth, 136, 310
 - Blending Modes
 - defined, 72
 - effects and, 74–76
 - lighting effects, 151
 - overview, 72–73
 - Paint, 246
 - text, inter-character, 139
 - Block Dissolve effect, 285
 - blur
 - Directional Blur effect, 190
 - Fast Blur effect, 84–85
 - motion blur, 54–55, 119, 224
 - Radial Blur effect, 77–78
 - reflections and, 295–96
 - for text, 119, 126
 - bounding box, in Illustrator, 286
 - Box Blur effect, 275
 - Brainstorm, 6, 242, 258–61, 279
 - Bridge, 4, 12–13, 138
 - Bring Comp Panel Forward, 6, 7
 - Bring Timeline Forward, 5
 - Brush Duration Bar, 246
 - Brush panel, 9, 243
 - Brush strokes. *See* strokes
 - Brush tool, 3, 243, 244–46
 - buttons, creating, 267
-
- C**
-
- calligraphy tools, creating
 - textures with, 249
 - cameras
 - Active Camera view, 196, 199
 - adding, 200
 - Angle of View, 200, 202, 217
 - Auto-Orientation, 204–5
 - depth of field, 202, 210
 - field of view, 200, 202, 217
 - f-stop, 202
 - moving, 200–203, 298–99
 - multiple, 199, 219
 - one-point, 204
 - Orbit Camera tools, 201
 - Point of Interest, 200
 - Position, 200
 - settings, 200, 202
 - tools, 3, 201, 294
 - Track Camera tools, 201
 - two-point, 204
 - Unified Camera tool, 201
 - View options, 196
 - wireframes, 304
 - Zoom value, 200, 202
 - Cartoon effect, 261, 285
 - Casts Shadows option, 208–9, 302
 - CC Composite effect, 285–86
 - CC Grid Wipe effect, 112
 - CC Jaws effect, 307
 - CC Twister effect, 112
 - Cell Pattern effect, 259
 - chain link icon, 20, 126, 264
 - channels. *See* alpha channels
 - character animation, 143, 254–57
 - Character panel, 9, 115–17, 300
 - children. *See* parenting
 - Clone Stamp tool, 3, 243, 251–52
 - cloning, 218, 251–52
 - codecs
 - defined, 310
 - missing, 310
 - Collapse Transformations, 166, 297
 - Color Burn mode, 253
 - color depth, setting, 310
 - Color Control, 180
 - Color Dodge mode, 74–75, 285–86
 - Color mode, in Paint, 246
 - Color Picker, 20, 74
 - colors
 - background, 20, 33
 - Info panel and, 8
 - selecting, 20
 - “comb teeth” artifacts, 132, 315
 - comments, 137
 - Comp Flowchart View, 5
 - Comp Marker Bin, 6
 - comp markers, 137
 - Composite on Original option, 103
 - Composite Toolkit, 240
 - Composition (Comp) panel
 - adding layers in, 23
 - basics of, 5
 - degraded image in, 5
 - managing, 18
 - multiple, 4
 - navigating composition
 - hierarchies, 152
 - Options menu, 5
 - switches in, 5
 - zooming in, 5, 18
 - Composition Flowchart, 5, 6, 152
 - compositions. *See also* nesting
 - compositions; precomps
 - audio, adding to, 136
 - basics of, 14–15
 - building, 19–23
 - closing, 77
 - Composition panel, 5, 18
 - creating, 17
 - duplicating, 286
 - footage, adding to, 1, 14, 19, 22, 23, 38
 - guides, 148
 - importing layered files as, 34–35, 287
 - looping, 191
 - multiple cameras in, 199, 219
 - multiple views of, 4
 - naming, 17
 - navigating hierarchies of, 152
 - compositions (*continued*)
 - render order issues, 163
 - rulers, 148
 - safe areas, 125, 298
 - searching for, 292
 - settings, 17
 - in the Timeline panel, 6
 - comps. *See* compositions
 - comp markers, 137
 - Continuous Bezier keyframe, 25
 - continuous rasterization, 58, 115, 166, 193
 - contrast
 - Levels effect for, 73
 - luma mattes and, 108
 - Convert Audio to Keyframes, 181
 - Convert Vertex Point tool, 96
 - copying and pasting
 - effects, 30–31
 - keyframes, 59
 - paths from Illustrator, 287–88
 - Corner Pin effect, 231–33
 - crop area, 34–35, 286
 - crossfades, 66–68, 183, 249, 306, 307
 - crosshairs, 272–73
 - Current Time, 5, 7
 - Current Time Indicator, 6
-
- D**
-
- D1
 - converting between DV, 314
 - frame dimensions, 86
 - pixel aspect ratio, 86
 - Darken mask mode, 100
 - Delete Vertex tool, 96
 - depth of field, 200, 202, 210, 217
 - Difference mask mode, 101
 - Directional Blur effect, 190
 - dissolves, 67, 285
 - Draft 3D switch, 6, 210
 - Drop Frame timecode, 60
 - Drop Shadow effect, 31, 93, 94, 107, 113, 267
 - Duration, 17
 - DV
 - converting between D1, 314
 - frame dimensions, 86
 - pixel aspect ratio, 86
 - timecode system, 60
 - DVCPRO HD, 237
 - dvMatte, 240

E

Easy Ease assistant, 27, 45, 46
 Effect Controls panel, 9, 77–78, 157, 297
 effect points, 74, 75–76, 228
 effects
 adjustment layers, 84–85, 113
 Angle Control, 179
 applying, 30–31, 74–76, 77–78
 Audio Spectrum, 103
 Audio Waveform, 103
 Auto Color, 30–31
 Bevel Alpha, 31
 Bezier Warp, 233
 Blending Modes and, 74–76
 Block Dissolve, 285
 Box Blur, 275
 Brainstorm and, 258–59
 Cartoon, 261, 285–86
 CC Composite, 285–86
 CC Grid Wipe, 112
 CC Jaws, 307
 CC Twister, 112
 Cell Pattern, 259
 Color Control, 180
 copying and pasting, 30–31
 Corner Pin, 231–33
 Directional Blur, 190
 Drop Shadow, 31, 93, 94, 107, 113, 267
 Effect Controls panel, 9
 Expression Controls, 179–80
 Fast Blur, 84–85
 Fill, 103
 Grid, 281, 284
 Keylight, 220, 238–40
 Lens Blur, 296
 Lens Flare, 74–76, 190
 Levels, 73
 Lightning, 191, 241
 Linear Wipe, 112, 141
 masks and, 93, 97, 99, 113
 mattes and, 107, 113
 Paint, 243–52
 parenting and, 143, 145
 Radial Blur, 77–78
 Radial Wipe, 174
 Radio Waves, 228–30
 render order of, 164
 Roughen Edges, 249, 258
 Scribble, 99, 103

effects (*continued*)

 searching for, 77
 Shape, 266–69
 Slider Control, 179
 stencils and, 110–11, 113
 Stroke, 103, 288–89
 Timewarp, 183
 Tint, 78, 79, 97, 289
 tracking and, 228–30
 Transform, 167
 Tritone, 73, 85, 259, 283
 Turbulent Displace, 109, 111, 112
 Turbulent Noise, 259
 Vector Paint, 253
 Vegas, 103
 Venetian Blinds, 112
 viewing parameters, 9
 Warp, 159, 167
 Effects & Presets panel, 9, 77, 79.
 Guided Tour, DVD (Lesson 3)
 Ellipse tool, 90, 95, 281
 Enable Adaptive Resolution, 211
 Enable Frame Blending, 6, 182–83
 Enable Motion Blur, 6, 54–55, 119
 Eraser tool, 3, 243, 245
 exporting, to Flash, 312–13
 Expression Controls, 179–80
 expressions.
 advantages of, 143
 in Animation Presets, 174, 178
 creating, with pick whip, 168, 170–71
 defined, 143, 168
 deleting, 177
 disabling, 177
 editing, 177
 finishing, 176
 Guided Tour, DVD (Lesson 7)
 language menu, 175
 linear, 173–75
 looping, 176–77
 resources on, 191
 and simple math, 171–72
 wiggle, 178, 190, 290, 307
 eyeball icon, 42, 44

F

F4V format, 311
 fades, cross-, 66–68, 249, 307
 Fast Blur effect, 84–85
 Fast Previews menu, 5, 210–11
 feathering masks, 93

feature regions, 221, 222
 fields
 defined, 132
 rendering with, 135, 310, 315
 separating, 132
 file format support, 15
 files. *See* footage
 Fill effect, 103
 film frame rates, 60
 filmic glow technique, 85, 307
 First Vertex Point, 98
 Flash CS4 Professional, 312–13
 Flash Video, 311
 Flowchart, 5, 152
 FLV format, 1, 311, 312–13
 folders
 creating new, 4, 16
 favorite, in Bridge, 13
 importing, 18
 renaming, 16
 footage
 adding, to composition, 1, 14, 19, 22, 23, 38
 alpha channels, 18
 in Bridge, 13
 defined, 1, 14
 high-definition, 234, 237
 importing, 4, 13, 17–18, 34–35
 interlaced, 132, 225
 looping, 69
 pointers to, 1
 searching for, 292
 selecting, in Project panel, 3–4
 stabilizing, 220, 221–25
 trimming, 64–65, 68
 Footage panel, 65
 Frame Blending, 182–83
 frame rates
 cartoon, 261
 common (including film, NTSC and PAL), 60
 conforming, 71
 Preserve Frame Rate, 184–85
 pulldown, 237, 315
 stop motion, 184
 frames. *See also* panels
 defined, 2
 options menu, 10
 resizing, 9, 10
 Free Transform Points, 92
 freeze frames, 186
 f-stop, 202

G

garbage mattes, 240
 gradients, 272–73, 282–83, 295
 Graph Editor
 display, 6, 43
 editing graphs, 45–47
 opening, 6, 42, 189
 panning and zooming time, 44
 Separate Dimensions in, 48–51
 Graph Editor Sets, 47, 48
 Speed Graphs, 44, 46, 56–57
 Value Graphs, 43, 44, 49, 50
 greenscreen, 234–36, 238–40
 Grid effect, 281, 284
 grids, viewing, 5, 7
 grouping. *See* expressions;
 nesting compositions;
 parenting; precomps
 Grouping Alignment parameter, 125
 Guided Tours summary, 317
 guides, 5, 7, 29, 148

H

Hand tool, 3, 18
 HDV, 234, 237
 Help menu, 1
 hicon (high contrast) mattes, 108
 Hide Shy Layers, 6
 high-definition footage, 234, 237
 Hold keyframes, 58–59, 61

I

Illustrator
 copying paths from, 287–88
 crop area, 286
 importing from, 34–35, 286, 287
 layers in, 34–35, 287
 masks and, 108
 stencils and, 111
 Import As popup menu, 34
 importing
 audio, 136
 as composition, 34–35, 287
 into Flash, 313
 folders, 18
 footage files, 4, 13, 17–18
 Illustrator files, 34–35, 286, 287
 image sequences, 70
 Photoshop files, 34–35, 82–83
 Info panel, 8

- Inner Shadow style, 267
 - in points, 64
 - “Instant Sex” technique, 85
 - Inter-Character Blending, 139
 - interlacing, 132, 225
 - interpolation
 - animated mask shapes, 103
 - between keyframes, 36
 - Interpret Footage dialog, 3, 18, 69, 71, 86, 315
 - intersecting, in 3D, 195
 - Intersect mask mode, 101
 - Invigorator Pro, 128, 307
-
- J**
-
- JavaScript. *See* expressions
-
- K**
-
- kerning, 115
 - keyboard shortcuts
 - 3D Views, 196
 - Action/Title Safe, 298
 - After Effects Support Center, 1
 - Anchor Point property, 21
 - audio preview, 291
 - Auto-Orientation, 54
 - Brush tool, 244
 - comp markers, 137
 - compositions, closing, 77
 - compositions, creating new, 17, 155
 - compositions, duplicating, 154
 - Composition Settings, 17
 - Deselect All, 16
 - Easy Ease keyframe assistant, 27, 45, 46
 - Effect Controls panel, 9, 157
 - folder, creating, 16
 - footage, importing, 18
 - frame, maximize size, 9
 - Free Transform Points, 92, 94
 - Graph Editor, 189
 - Hold keyframe, 58
 - Interpret Footage dialog, 69
 - layer markers, 137
 - layers, selecting all, 42
 - layers, trimming, 64
 - mask, 89, 90
 - movies, rendering, 32, 308
 - nudging scale, 40
 - Opacity property, 21
 - Pan Behind tool, 39
 - keyboard shortcuts (*continued*)
 - panning, 232
 - Pen tool, 102
 - Position property, 21
 - project, saving, 16
 - properties, revealing, 42
 - Rotate tool, 20, 21
 - ruler, 148
 - Scale property, 21
 - Selection tool, 20
 - solids, 30
 - Timeline panel, 9
 - transformations, 21
 - Undo, 23
 - work area, 37
 - zooming, 18, 232
 - Keyframe Assistants
 - accessing, 47
 - Convert Audio to Keyframes, 181
 - Easy Ease, 27, 45–46
 - Motion Sketch, 52–53, 87
 - Sequence Layers, 67–68
 - Smoother, 53
 - Time-Reverse, 57
 - Keyframe Interpolation dialog, 57
 - keyframes. *See also* motion paths
 - adding, 22
 - animation, 21
 - Auto Bezier, 25, 46, 103
 - basics of, 15, 21–22, 36–37
 - Bezier handles, 24, 25, 37, 50
 - Brainstorm and, 260
 - changing position, 22
 - changing timing, 22
 - changing type, 46, 56
 - Continuous Bezier, 25
 - copying and pasting, 59
 - deleting, 22
 - editing multiple, 45–46
 - enabling, 21
 - Hold, 58–59, 61
 - influence of, 36
 - interpolation between, 36
 - Linear, 25, 46
 - looping, 176–77
 - masks and, 95, 103
 - navigation arrows, 22
 - nudging, 26
 - roving, 56–57
 - Separate Dimensions, 48–51
 - smoothing, 27
 - keyframes (*continued*)
 - spatial, 25, 37
 - speed curves, 56–57
 - stretching/compressing, in time, 55, 71
 - temporal, 37, 103
 - time-reversing, 57
 - velocity of, 36
 - keying, 89, 220, 236, 238–40
 - Keylight effect, 220, 238–40
 - Kid Stays in the Picture* look, 216–18
-
- L**
-
- layer markers, 137, 291
 - Layer panel
 - anchor points, 38–39
 - basics of, 7
 - docking, 221
 - effects in, 233
 - masking in, 92–93
 - opening, 7
 - Render checkbox in, 7
 - tracking in, 222
 - trimming layers in, 65
 - View popup in, 7
 - layers. *See also* adjustment layers
 - 2D, 193
 - 3D, 192, 193–95, 214–15
 - adding, to comps, 1, 22–23
 - constraining movement of, 16
 - continuously rasterized, 166, 193
 - defined, 1, 14
 - in Illustrator, 34–35, 287
 - in the Layer panel, 7
 - luminance, 113
 - in mattes, 113
 - moving, in time, 23, 63–64
 - multiple, arranging and replacing, 28–29
 - nudging, 26
 - order of, 14
 - out points, 64
 - parenting, 142
 - in Photoshop, 34–35, 141, 214–15
 - in points, 64
 - order of, 14, 23, 62–63, 194
 - precomposing, 158–59, 160–61
 - revealing, with Paint, 248–50
 - scaling, 20
 - layers (*continued*)
 - selecting all, 42
 - sequencing, 67–68
 - size of, 15
 - sliding, 64
 - slipping, 66
 - snapping, 19
 - solid, 4
 - soloing, 68
 - splitting, 64
 - Transform properties, 20
 - trimming, 64–65, 68
 - Layer Styles
 - applying, 83
 - Bevel and Emboss, 83, 267
 - Drop Shadow, 83
 - importing Photoshop files with, 35, 82–83
 - Inner Shadow, 107, 267
 - Outer Glow, 83, 275
 - uses for, 82, 267
 - leading, 115
 - Leave All Attributes option, 164
 - Lens Blur effect, 296
 - Lens Flare effect, 74–76, 190
 - Levels effect, 73
 - Lighten mask mode, 100
 - Lightning effect, 191, 241
 - lights (3D)
 - adding, 206–7
 - animating, 206–7
 - editing settings for, 206
 - flickering, 207
 - Photoshop and, 214
 - positioning, 302
 - shadows and, 208–9, 302
 - types of, 206–7
 - Light Transmission, 209
 - Linear Dodge mode, 75
 - Linear keyframe, 25, 46
 - Linear Wipe effect, 112, 141
 - Live Photoshop 3D, 215
 - Live Update, 6
 - Local Axis Mode, 3
 - Lock switch, 153, 154, 206
 - looping
 - compositions, 191
 - footage, 69
 - keyframes, 176–77
 - Loop options, 8
 - luminance (luma) mattes. *See* track mattes

M

Magnification, 5, 7, 18, 237
markers, 137, 291
masks (masking)
 adding points, 96, 103
 alpha channel and, 104
 animating, 94
 Bezier, 96–97
 closed, 97
 creating, 91, 92–93
 defined, 88–89
 deleting points, 96, 103
 editing, 92, 97
 effects and, 93, 97, 99, 113
 Expansion, 95, 281
 Feather, 93, 281
 First Vertex Point, 98
 Free Transform Points, 92
 greenscreen and, 240
 interpolating between, 98
 keyframes and, 95
 in Layer panel, 92–93
 Mask Path parameter, 94, 95
 modes, 100–101
 multiple, 100–101
 opacity, 95, 100–101
 with Pen tool, 96–97
 render order, 162–63
 RotoBezier, 102–3
 Scribble effect and, 99
 selecting all points on, 96
 shapes, versus, 91, 262
 shortcuts, 89
 softening edges of, 93
 tools for, 90–91, 95, 96
 tracing outlines of, 96–97
 turning off/hiding, 101, 102
 vignettes with, 95
mattes. *See* track mattes
Merge Paths, 270–71
Mesh, Puppet, 254
Mini-Flowchart, 6, 152
Mocha for After Effects, 229
modes. *See* Blending Modes
motion blur
 applying, 54–55
 enabling, 54, 55, 119
 Render Settings, 55
 Shutter Angle, 54, 55
 tracking and, 224
motion control, 40–41

motion paths
 creating, 24–25
 defined, 21
 editing, 22
 for effect point, 75–76
 moving, 41
 smoothing, 53
 speed along, 22
 tracing, with mouse, 52–53
Motion Sketch keyframe
 assistant, 52–53
motion tracking. *See* tracking (motion)
Move All Attributes option, 164
movies
 codecs, 310
 image sequences, 70–71
 looping, 69
 rendering, 32, 310
 trimming clips, 64–65
multiplaning, 196–97
Multiply mode, 72, 73
music. *See* audio
Mute Audio, 8
Muybridge, Eadweard, 87

N

nesting compositions. *See also* precomps
 advantages of, 107, 143, 148, 153
 with common source, 153–57
 described, 143, 148–50
 render order and, 164–65
 track mattes, 106–7
New Comp, 3
New Folder, 3
Non-Drop Frame timecode, 60
NTSC video
 converting between D1 and DV, 314
 frame dimensions, 86
 frame rates, 60
null objects
 animating, 304–5
 defined, 146
 for master controllers, 180
 parenting with, 146–47

O

Onion Skin mode, 253
opacity. *See also* alpha channels

opacity (*continued*)
 animating, 26–27
 Mask Opacity, 95, 100–101
 shortcut, 21
OpenGL, 210–11
Open New Composition option, 164
Options menus, 3, 6, 7, 10
Orbit Camera tool, 201, Guided Tour, DVD (Lesson 8)
orthographic views, 196–97
Outer Glow, 83, 275
out points, 64
Output Module Settings, 134, 308–9, 314
 Guided Tour, DVD (Appendix)
Overlay Edit, 65
Overlay mode, 73
overshooting, 61

P

padlock icon, 157
Paint. *See also* strokes
 basics of, 242–47
 Blending Modes, 246
 Channels, 245
 erasing, 245
 order of strokes, 246
 panel, 9, 243
 revealing layers with, 248–50
 tablet settings, 250
PAL
 frame dimensions, 86
 frame rates, 60
Pan Behind tool, 3, 39, 66
panels. *See also* individual panels
 defined, 2
 docking, 11
 dragging, 10, 11
 locking, 157
 maximizing, 9, 309
 scrolling through, 11
 types of, 2–9
 undocking, 10
panning
 in 3D, 196–97
 in the Graph Editor, 44
 Pan Behind Tool, 3, 39, 66
PAR. *See* pixel aspect ratios
Paragraph panel, 9, 115, 116, 117, 300
paragraph text, 115

parenting
 chains, 143, 146–47
 character animation, 143
 defined, 142–143
 effects and, 143, 145
 with nulls, 146–47
 opacity and, 145
 scaling and, 147
 setting up, 144–45
Pen tool, 3, 90, 96–97, 263, 273
Per-character 3D animation, 128–31
perspective, 192, 196–97, 200, 203, 205
Photoshop
 3D layers, 214–15
 importing from, 34–35, 82–83
 Layer styles in, 82–83
 Text Layers, 141
pick whip tool, 168, 170–71
pixel aspect ratios, 86, 171, 237
Pixel Motion, 183
Play/Pause, 8
PNG files, 312
Point lights, 206, 207
Point of Interest, 200, 299
point text, 115
Polygon tool, 90
Polystar, 265
Position property
 anchor point and, 40–41
 animating, 21–22
 editing, 20
 nudging, 86
 in Shape layers, 264
 shortcut, 21
 stabilizing, 234–36
precomps
 3D layers in, 297
 advantages of, 143, 160
 anchor points and, 159
 defined, 143, 150
 editing, 150–51
 of groups of layers, 158–59
 Leave All Attributes option, 164
 Move All Attributes option, 164
 opening, 150
 Open New Composition option, 164
 render order and, 164–65
 of single layers, 160–61
 size of, 155

- Preserve Frame Rate, 184–85
 previewing
 audio only, 136, 291
 Fast Previews, 210–11
 individual layers, 68
 OpenGL, 210–11
 RAM Preview, 8, 21, 22, 293
 Preview panel, 8
 Pro Animator, 128, 307
 Project Flowchart View, 3
 Project panel, 3–4
 projects
 creating, 16, 42
 footage in, 1, 4
 moving, 1
 organizing, 4
 saving, 16
 Project Settings, 3, 60
 public domain, 278
 Pucker & Bloat, 266, 267
 pull-down, 237, 315
 Puppet tool
 basics of, 242, 254
 Mesh, 254
 Puppet Overlap, 256
 Puppet Pin, 254–55
 Puppet Starch, 257
 recording animation, 257
-
- Q**
 Quality (Best/Draft), 64
 QuickSearch box, 6, 9, 292
 QuickTime, 310, 311
-
- R**
 Radial Blur effect, 77–78
 Radial Wipe effect, 174
 Radio Waves effect, 228–30
 RAM Preview, 8, 21, 22, 293
 Randomize Order, 121
 Rectangle tool, 90, 91
 reflections, 295–96
 Region of Interest, 5, 7
 Render checkbox, 7
 rendering. *See also* render order;
 Render Settings
 3:2 pull-down, 315
 with alpha channel, 134–35
 basics of, 32, 308
 fields, 135, 310
 formats, 310
 Guided Tour, DVD (Appendix)
- rendering (*continued*)
 image sequences, 310
 movies, 32, 310
 path for rendered file, 32
 templates, 309
 web video, 311
 render order
 default, 162–63
 of effects, 164
 exceptions, 166
 precomps and, 164–65
 solving issues of, 163–65
 Render Queue panel, 32, 134, 309, 315.
 Guided Tour, DVD (Appendix)
 Render Settings
 3:2 pull-down options, 315
 color depth, 310
 default, 32
 Guided Tour, DVD (Appendix)
 Motion Blur options, 55
 templates, 309
 Repeater, 268–69, 275, 279
 Reset Exposure, 5
 Reset workspace, 10
 Resolution, 5
 Ripple Edit, 65
 rotation
 3D, 129–30
 animating, 26–27, 39
 Auto-Orientation, 54
 editing, 20
 Graph Editor, 45
 nudging, 26
 Rotate tool, 3, 20
 shortcut, 21
 stabilizing, 234–36
 RotoBezier masks, 102–3
 rotoscoping, 66
 Roughen Edges effect, 249, 258
 Rounded Rectangle tool, 91
 rulers, 29, 148
-
- S**
 safe areas, 125, 298
 sample rate, 136
 scale
 3D layer, 193
 above 100%, 58, 115, 147, 166, 193, 303
 animating, 26–27, 39
 aspect ratio and, 20
 scale (*continued*)
 continuous rasterization and, 58, 115, 166, 193
 editing, 20
 nudging, 26, 40
 parenting and, 147
 scrubbing, 26
 shortcut, 21
 stabilizing, 234–36
 Screen mode, 72
 Scribble effect, 99, 103
 scrubbing
 controlling amounts, 26
 defined, 20
 search regions, 221, 222
 Selection tool, 3, 20
 Select View Layout menu, 5
 Separate Dimensions, 48–51
 Sequence Layers assistant, 67–68
 Shadow Darkness, 209
 Shadow Diffusion, 209
 shadows
 3D lights and, 208–9, 302
 Drop Shadow effect, 31, 93, 94, 107
 size of, 302
 Shape layers
 Animation Presets for, 268
 Brainstorm and, 279
 creating, 90, 262–63
 editing, 263–64
 Gradient Editor, 272–73
 Guided Tour, DVD (Lesson 11)
 masks, versus, 91, 262
 multiple paths, 264–65
 reshaping, while drawing, 262
 Shape Effects, 266–69
 Stroke and Fill settings, 262–63, 265
 stroked paths, 276–78
 Shape tools, 3, 90, 262–63
 shortcut keys. *See* keyboard shortcuts
 Show Channel and Color Management Settings, 5, 7
 Show Last Snapshot, 5, 7
 Shutter Angle, 54, 55
 Silhouette Alpha mode, 111
 Silhouette Luma mode, 110
 Skew, 267
 “slam down” technique, 58–59
 Slider Control effect, 179
- slip editing, 66
 slow motion, 186
 Smoother keyframe assistant, 53
 SMPTE timecode, 60
 Solid Fill, 282
 solids
 applying effects to, 74–76
 black, uses of, 74
 changing size of, 76
 creating, 4, 30, 33
 defined, 4, 30
 reusing, 33
 shortcuts, 30
 Solo switch, 68
 sound. *See* audio
 Source Text, 140
 speaker icon, 136
 Speed Graph, 46
 Spot lights, 206, 207
 stabilization, 220, 221–25, 234–36, 241
 Star tool, 90
 Stencil Alpha mode, 111
 Stencil Luma mode, 110
 stencils
 alpha, 111
 alpha channel and, 104
 backgrounds and, 111–12
 creating, 110–11
 defined, 89
 effects and, 110–11, 113
 luma, 110
 track mattes versus, 89, 110
 still images
 adding dimension to, 216–17
 sequences of, 70–71, 310
 stop motion tricks, 184–85
 strobing, smoothing out, 307
 Stroke effect, 103, 288–89
 strokes. *See also* Paint animating, 247, 253, 278
 duration of, 246
 erasing, 245
 paths, 276–78
 replacing, 252
 transforming, 252
 wiggling, 253
 Subpixel Positioning, 223
 Subtract mask mode, 100
 SWF files, 311
 Switches/Modes columns, 72

T

tablet settings, 250
Take Snapshot, 5, 7
templates. *See* rendering
text
 3D, 128–31
 animating, 114–15, 117,
 128–31, 300–301, *see also*
 Text Animators
 bars, 267
 baseline shift, 115
 basics of, 115–16
 blurred, 119, 126
 cascading, 121–23
 creating, 115–16
 on a curve, 127
 editing mode, 116
 fading, 123
 Guided Tour, DVD (Lesson 5)
 horizontal/vertical, 116
 kerning, 115
 layer mode, 116
 leading, 115
 overlapping, 139
 paragraph, 115
 on a path, 127
 Per-character 3D, 128–31
 Photoshop integration, 141
 point, 115
 selecting, 114–15, 118
 size, 115
 thickness for, 307
 title safe area, 125, 298
 tracking, 115, 126
 typesetting tips, 117
 wiggling, 132–33
Text Animation Presets. *See*
 Animation Presets
Text Animators
 adding more properties,
 119–20
 Anchor Points and, 123
 based on words, 124–25
 creating, 119
 Guided Tour, DVD (Lesson 5)
 motion blur for, 119
 overview, 117
 Randomize Order, 121
 Range Selectors, 118
 setting text for, 117
 Wiggly Selector, 132–33

time

 current, 5, 6, 7
 display modes, 60
 panning and zooming,
 in Graph Editor, 44
 re-ordering, 189
Time Display, 6
Timeline panel
 adding layers in, 23
 basics of, 6
 layers in, 63
 reordering columns in, 6, 19
 trimming layers in, 64, 68
Time Remapping, 186–89
Time-Reverse assistant, 57
Time Stretch, 71, 182
Timewarp effect, 183
Tint effect, 78, 79, 97, 289
titles. *See* text
title safe area, 125, 298
Toggle Hold Keyframes, 58, 59
Toggle Mask and Shape Path
 Visibility, 5, 276
Toggle Pixel Aspect Ratio
 Correction, 5, 7, 86, 171
Toggle Transparency Grid, 5, 7,
 33, 134, 285
Toggle Viewer Lock, 5, 7
Tools panel (toolbar), 3
Track Camera tools, 201, Guided
 Tour, DVD (Lesson 8)
Tracker Controls
 Guided Tour, DVD (Lesson 9)
 opening, 221
 options, 223, 226
tracking (motion)
 applying, 227
 basics of, 220–21
 channels for, 229
 corner pin, 231–33
 for effects, 228–30
 fixing bad, 225
 interlaced footage, 225
 multiple tracks, 230
 planar, 229
 settings, 226
tracking (text), 115, 126
track mattes
 alpha, 89, 104–5
 animating, 109
 combining masks and, 104
 creating, 104–5, 108

track mattes (continued)

 defined, 89
 effects and, 107, 113
 hicon (high contrast), 108
 luminance (luma), 89, 108, 113
 nesting with, 106–7
 stencils versus, 89, 110
 uses for, 104
track points
 creating, 222
 positioning, 226
Transform effect, 167
Transform properties
 editing, 20, 37
 shortcuts, 21
transparency. *See* alpha channels;
 keying; masks; opacity;
 stencils; track mattes
Transparency Grid. *See* Toggle
 Transparency Grid
Trapcode Sound Keys, 181
trimming layers, 64–65, 68
Trim Paths, 266
Tritone effect, 73, 85, 259, 283
Turbulent Displace effect, 109,
 111, 112
Turbulent Noise effect, 259
“twirling down/up,” 6, 20
Twist, 266, 267
Twixtor effect, 183
Type tool, 3, 114

U

Undo, 22, 23
Unified Camera tool, 201,
 Guided Tour, DVD (Lesson 8)
user interface. *See*
 Guided Tour, DVD (Pre-Roll)

V

Value Graphs, 43, 44, 49, 50
Vanishing Point, 212–13
Vector Paint effect, 242, 253
Vegas effect, 103
Venetian Blinds effect, 112
video. *See also* footage
 formats, 314
 frame rates, 60
 interlaced, 132, 225
 pixel aspect ratio, 86
 safe areas, 125
 web, 311

Video switch, 80, 81
View Axis Mode, 3
Viewer dropdown menu, 7, 9
View popup, 7
vignettes, 95, 207
Vivid Light mode, 151
volume controls, 8, 136

W

Wacom tablet, 250
Warp effect, 159, 167
waveforms, 137
web, rendering for, 311
Wiggle Control (Vector Paint), 253
wiggle expression, 178, 190, 290,
 307
Wiggle Paths, 267
Wigglerama behavior, 81
Wiggle Transform, 267, 269, 274
Wiggly Selector, 132–33
Windows Media, 311
work area, 37
workspaces
 defined, 2
 Guided Tour, DVD (Pre-Roll)
 managing, 10–11
 naming, 11
 preset, 10
 resetting, 11, 16
 Standard, 10–11
World Axis Mode, 3

X

XFL project files, 312–13

Y

You Tube, 311

Z

Zaxwerks
 Invigorator Pro, 128, 307
 Pro Animator, 128, 307
Zig Zag, 266, 267
zooming
 cameras and, 200, 202
 in Comp panel, 5, 18
 in Timeline panel, 6
 in the Graph Editor, 44
 shortcuts, 18, 232
 Zoom tool, 3